

ASSEMBLY INSTRUCTION

Ax1



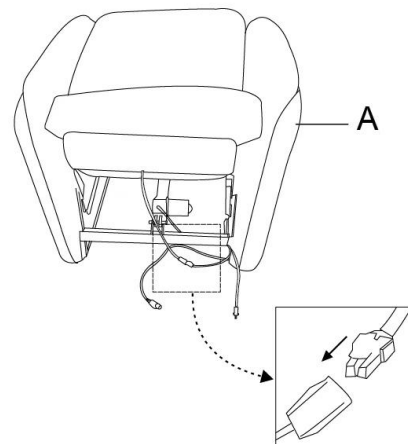
Bx1



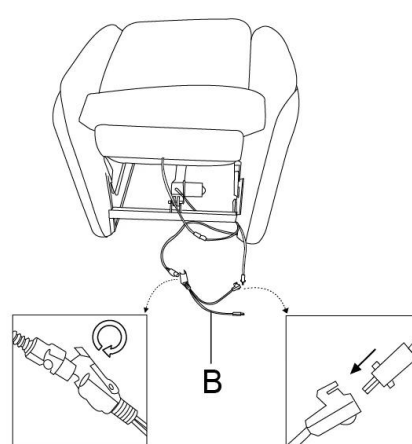
Cx1



1



2



3

